This document contains the setup notes for the UO Libraries Playstation3 console. Site specific information in this document regarding usernames, passwords, etc, has been redacted for the public version of this document (for UO Library staff, this information can be accessed via the intranet wiki). Comments have been added to explain some of the user settings.

Basic Setup from 1st Power On

- Language: english
- Timezone: GMT-8 (Pacific)
- Username: UO Libraries 1 (a generic username similar to those on the other consoles)
- Select done
- Sign up for playstation network
 - o create an account
 - Hit accept
 - o country: United States
 - Language: English
 - DOB: xxxxxxxx (made up, but the same value used for accounts on all consoles, 18+ to avoid content lockouts)
 - Master account selected
 - Agree to TOS
 - Account information
 - signin ID: xxxxxxxx (we chose a real email address that is actively monitored by a library department)
 - password: xxxxxxxxx
 - remember password on sign in
 - security question: Where were you born?
 - security answer: xxxxxxxx (made up, but documented for account recovery)
 - Online ID: UOLibraries1
 - First Name: UO
 - Last Name: Libraries
 - Gender: not specified
 - Residential Address: (the real address of the UO Libraries)
 - 1501 Kincaid
 - Eugene
 - OR
 - 97405
 - United States
 - No billing information entered
 - No interest in notifications & information sharing
 - Selected Confirm setup
 - Avatar: yellow smiley face icon
 - No survey questions wanted

Post Setup System Configuration Changes

- security settings menu
 - o new password: xxxx
 - o parental control (for games): off
- date & time settings
 - set via internet
- ps3 account management
 - o activate system

Known Issues/Concerns

- no way to lock out public profile creation, meaning that users can generate their own profiles
- no way to lock out webbrowser settings (bookmarks, etc.)
- no way to lock out just about anything actually. Of the 3 current generation consoles (Xbox360, PS3, Wii), the PS3 most closely resembles a normal personal computer. This provides great flexibility, but also poses similar problems to loaning out a notebook computer (even worse in fact, as unlike notebooks, there are no tools to restore a PS3 to a known state before the next checkout). This poses a whole range of possible issues, which are best solved not through technical means (it isn't feasible to go through the entire system cleaning out unwanted data/settings/content every time it is returned), but through strong policy statements and disclaimers.