

ZPD performance: best tick selection

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What is a gain of selecting best tick for ZPD

- what is best tick
- what is good track



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- The **quality** is equal to number of hit superlayers (nHits).
($nHits - a \cdot z0err$ is considered but found to be about the same)
 - **Best tick** is tick where quality of the track is maximal.
 - The track is found in several ticks if ticks have tracks in the same sector with the similar curvature and tanDip (difference less than 4)
 - **Wrong tick** is when track is rejected by DecMod in best tick but accepted in another ticks
 - the comparison is done for events passed L3OutDch and for events rejected by L3 (all L3 bits but L3OutL1Open are 0)



Track performance, Track quality = nHits

There are large number of tracks found, but many are rejected by Decision module :

Run 44246 (colliding beams, but ConfigAlias=BACKGROUND) :
4 tracks / event,

75% of all found ZPD tracks have DecMod bit0 set ($p_T > 0.8$, no Z_0 cut)

60% of all found ZPD tracks have DecMod bit1 set ($p_T > 0.2$, $Z_0 < 15$)

3% of tracks are rejected by DecMod in best tick, but accepted in other ticks.



Comparison with L3. Track quality = nHits

Run 44246 (colliding beam, ConfigAlias=BACKGROUND)

Nevents 16926	L3OutDch accepted 1564		L3 rejected 14946	
Accepted by ZPD DecMod in	best tick	wrong tick	best tick	wrong tick
bit 0, $p_T > 0.8$, no cut on Z0	1299	3	6650	61
bit 1, $p_T > 0.2$, $ z_0 < 15$	1517	3	10673	237

run 44256 , HER only

Nevents 10965	L3OutDch accepted 94		L3 rejected 10765	
Accepted by ZPD DecMod in	best tick	wrong tick	best tick	wrong tick
bit 0, $p_T > 0.8$, no cut on Z0	31	2	3658	41
bit 1, $p_T > 0.2$, $ z_0 < 15$	93	0	6966	182

The wrong L1 trigger decision due to wrong tick selection is made in 3% cases of L3 rejected events (less than 0.5% in tick before best tick)



MC. Track quality = nHits

999 BBbar events

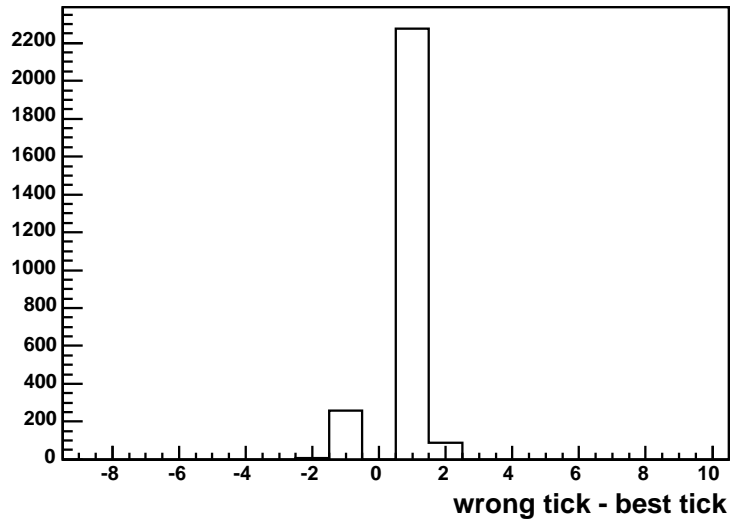
Nevents 999	L3OutDch accepted 997		L3 rejected 0	
	best tick	wrong tick	best tick	wrong tick
Accepted by ZPD DecMod in bit 0, $p_T > 0.8$, no cut on Z0	877	10	0	0
bit 1, $p_T > 0.2$, $ z_0 < 15$	997	0	0	0

MC efficiency is as expected

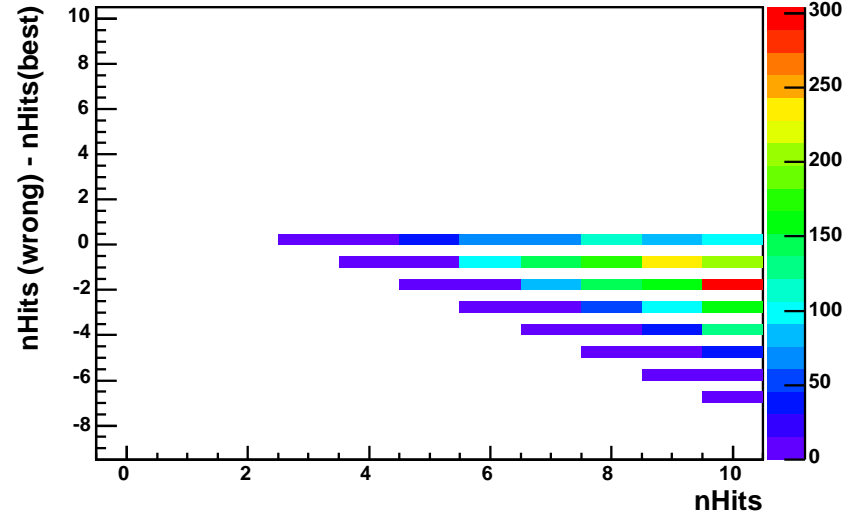


Events selected in wrong tick, Track quality = nHits

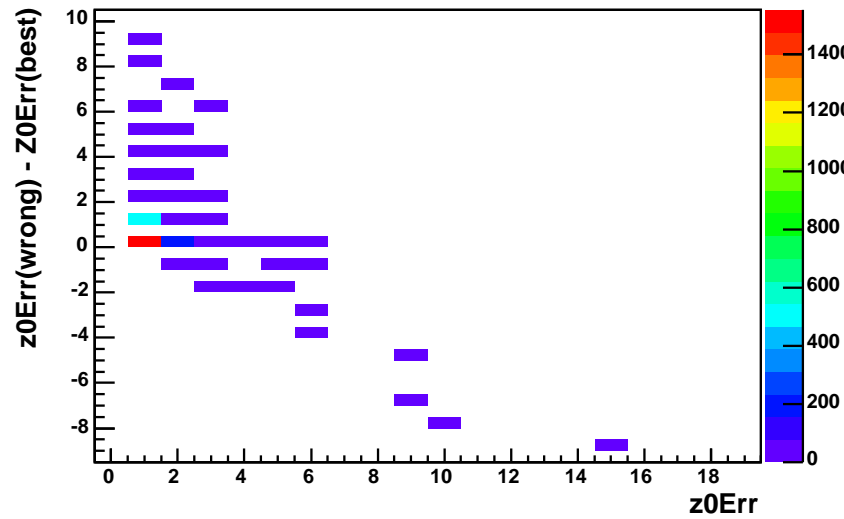
wrong tick - best tick



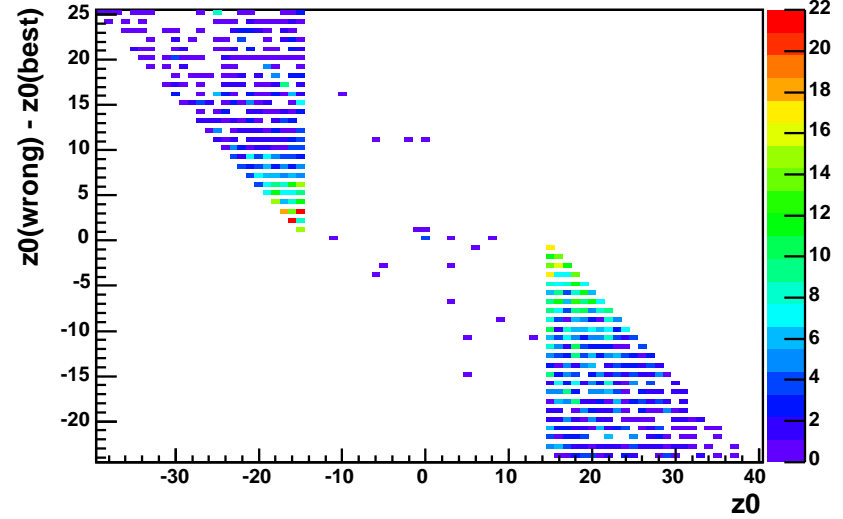
delta Nhit vs nHits



diff in z0err versus z0err



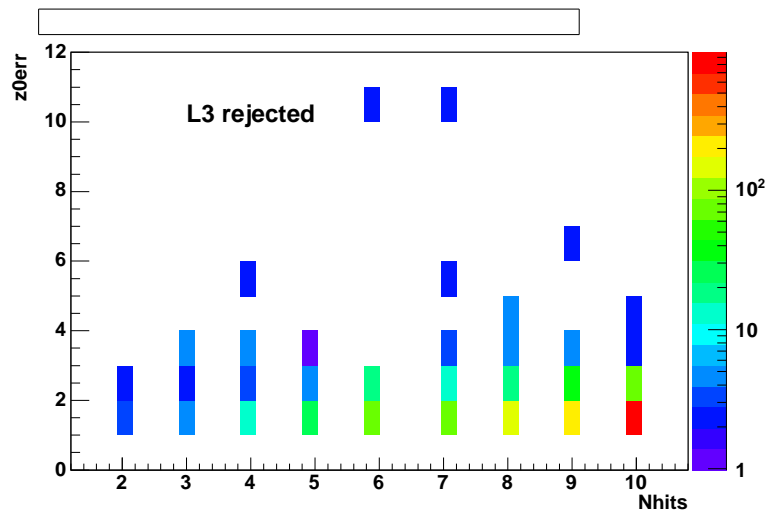
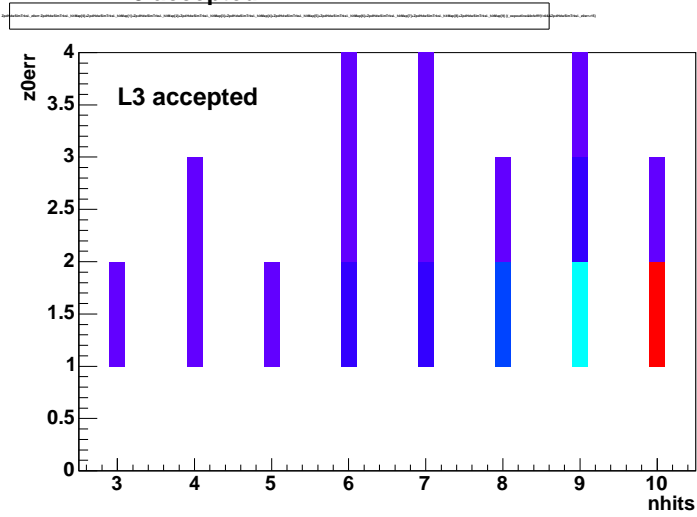
diff in z0 versus z0



events are from all data samples : beam background, HER only, LER only, cosmic



Attempt to use z0err



$z0err$ may be used to select best tick, however the proportion of the wrong selected events is about the same.

The stronger cuts on $z0err$ in decision module helps more than selection of the best tick

Conclusions

- One could reduce background by selecting making decision in best tick.
- This requires calculation of number of the hit superlayers
- The gain is about 3% of the events which are rejected by L3, and 15% of the L3OutDch accepted events (beam background)
- The stronger cuts on Z_0 , $Z_0\text{err}$ on decision module, might help as well.

