

# Springfield Wayfinding Design

### Winter 2013 • Communication Design

Report authored by Shannon Paine • Digital Art

Design development guidance by Ying Tan • Professor • Art



### Acknowledgements

The author would like to acknowledge the Springfield city officials. They were very supportive and helped make this wayfinding project possible. The Springfield city officials had many ideas and feedback on how they wanted Springfield portrayed in the wayfinding systems. Their critiques were very important to the student design process and helped push them to making their work even better than imagined. The two Springfield city officials that spent the most time with the students were Courtney Griesel and John Tamulonis. They were the first city officials the students had a chance to meet and they conducted the first consultation with the students. Courtney and John also came to the midpoint review bringing quite a few other city officials. All of the Springfield city officials who were able to make it to the final review made it much rewarding with their insightful opinions on the students' wayfinding proposals. The author would like to thank all of the Springfield city officials that gave assistance and contributed to the project and helped to complete this report.

#### Springfield City Officials

- Courtney Griesel
- John Tamulonis
- David Reesor
- Brian Barnett
- Linda Pauly

### **SCI Directors and Staff**

Nico Larco, SCI Co-Director and Associate Professor of Architecture

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Bob Choquette, SCY Program Manager

# About SCI

The Sustainable Cities Initiative (SCI) is a cross-disciplinary organization at the University of Oregon that promotes education, service, public outreach, and research on the design and development of sustainable cities. We are redefining higher education for the public good and catalyzing community change toward sustainability. Our work addresses sustainability at multiple scales and emerges from the conviction that creating the sustainable city cannot happen within any single discipline. SCI is grounded in cross-disciplinary engagement as the key strategy for improving community sustainability. Our work connects student energy, faculty experience, and community needs to produce innovative, tangible solutions for the creation of a sustainable society.

### **About SCYP**

The Sustainable City Year Program (SCYP) is a year-long partnership between SCI and one city in Oregon, in which students and faculty in courses from across the university collaborate with the partner city on sustainability and livability projects. SCYP faculty and students work in collaboration with staff from the partner city through a variety of studio projects and service-learning courses to provide students with real-world projects to investigate. Students bring energy, enthusiasm, and innovative approaches to difficult, persistent problems. SCYP's primary value derives from collaborations resulting in on-the-ground impact and expanded conversations for a community ready to transition to a more sustainable and livable future. SCY 2011-12 includes courses in Architecture; Arts and Administration; Business; Economics; Journalism; Landscape Architecture; Law; Oregon Leadership in Sustainability; and Planning, Public Policy, and Management.

# About Springfield, Oregon

The City of Springfield has been a leader in sustainable practices for more than 30 years, tackling local issues ranging from waste and stormwater management to urban and suburban redevelopment. It is the first and only jurisdiction in Oregon to create two separate Urban Renewal Districts by voter approval. Constrained by dramatic hillsides and rivers to the north and south, Springfield has worked tirelessly to develop efficiently and respectfully within its natural boundary as well as the current urban growth boundary. Springfield is proud of its relationships and ability to work with property owners and developers on difficult developments, reaching agreements that are to the benefit of both the project and the affected property owners. These relationships with citizens are what continue to allow Springfield to turn policy and planning into reality. Springfield recruited a strong, diverse set of partners to supplement city staff participation in SCYP. Partners include the Springfield Utility Board, Willamalane Park and Recreation District, Metro Wastewater Management Commission, United Way of Lane County, and Springfield School District 19.



### **Course Participants**

Taylor Anderson, Digital Arts Undergraduate Amanda Dednarz, Digital Art Undergraduate Amanda Brunner, Digital Art Undergraduate William Cornell, Pre-Business Major Cole Crossen, Digital Art Undergraduate Corey Delmaar-Mines, Digital Art Undergraduate Taylor Gemmet, Digital Art Undergraduate Evan Graff, Digital Art Undergraduate Tatiana Havill, Digital Art Undergraduate Sang Eui Hong, Digital Art Undergraduate Emely Jensen, Material and Product Studies Undergraduate Mckenzie Masten, Digital Art Undergraduate Shannon Paine, Digital Art Undergraduate Ryan Sagawa, Digital Art Undergraduate Patience Stepp, Computer and Information Sciences Undergraduate Yu Tian, Digital Art Undergraduate Xiaoran Wu, Digital Art Undergraduate

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### **Executive Summary**

As a way to commemorate Springfield's proud history and bright future, design students were assigned to create a new wayfinding signage design. The previous wayfinding design had many redundancies and inconsistencies, so to address this, design students created new and consistent wayfinding design systems. The new signage systems are meant to help citizens and tourists learn all Springfield has to offer. A new system can help re-brand the city to focus on all its wonderful aspects.

Each student focused their design around one of five themes: proud history and bright future, nature, modern, unique identity, or simplicity. These themes were inspired by what students believed the city of Springfield would need to propel them to a brighter future. Each one of these themes helps Springfield to create a modern interpretation of this city's history, create an unforgettable look, and/or help emphasize the importance of the easy to read wayfinding system.

In the end, all the students came up with several poster mock-ups displaying their design concepts for a wayfinding system. To create their designs, the students had to carefully research successful wayfinding systems in other cities. They then had to create their own unique proposal for a wayfinding design system that included plans for how the signage system would be assembled, types of materials used, and readability of font. With careful research, each student created a wayfinding system that will not only help people find their way but also capture the beauty of the City of Springfield.

## Introduction

Springfield recently created a new slogan for the city: "Proud History, Bright Future." The slogan represents Springfield's pride in their past accomplishments with a focus on a bright and prosperous future. The design students who undertook this project saw this opportunity as a chance to utilize the new slogan and re-brand the City of Springfield, creating a consistent signage system to help highlight the many positive attractions.

The wayfinding design proposals have been organized into five distinct themes: proud history and bright future, nature, modern, unique identity, and simplicity. Springfield's current wayfinding system is inconsistent and doesn't always direct locals and tourists to all of Springfield's popular sites. For some locations, like Dorris Ranch, there are several arrival signs for the same location but the signs all look different. The challenge for the Digital Arts students' on this project was to create a single wayfinding system that could replace existing signage so the city would have a cohesive signage system. The design students used the Wayfinding report developed by Community Planning Workshop as part of the Sustainable City Year program in 2012 as a basis to create mock-ups of possible wayfinding signage to use around Springfield. The signage is meant to help tourists and residents find their way around Springfield, discovering what Springfield has to offer. The Springfield City Council had several recommendations for what they wanted to see in a new wayfinding design. The students took their ideas in to consideration and tried to create designs expressing a range of visions for the future of Springfield.



### **Proud History, Bright Future**

This design theme is centered around a modern twist on a classic Springfield landmark, the drift boat. The design focuses on the Springfield logo and the city's symbolic drift boat, elements the City Council believe are proud parts of Springfield's history. We followed the client's wishes and used this piece of Springfield's past to create a contemporary wayfinding design to encompass the way the City views itself in the future.

#### Amanda Brunner

Amanda Brunner's design for Springfield incorporates the local Drift Boat sculpture, along with bubbles and pebbles found in Springfield's surrounding rivers. There are five different colors representing each of Springfield's five zones, each color signifying something unique about each place. Within each zone she chose to unite one district to a distinct color creating easy, clear navigation. The design incorporates the past but looks forward to a bright, modern future, to create a sense of unity within the City of Springfield.

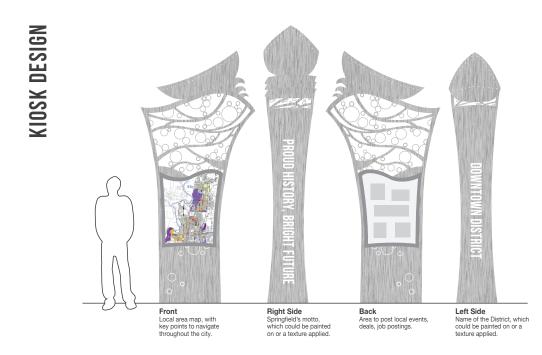


Figure 1: Amanda Brunner wayfinding design proposal

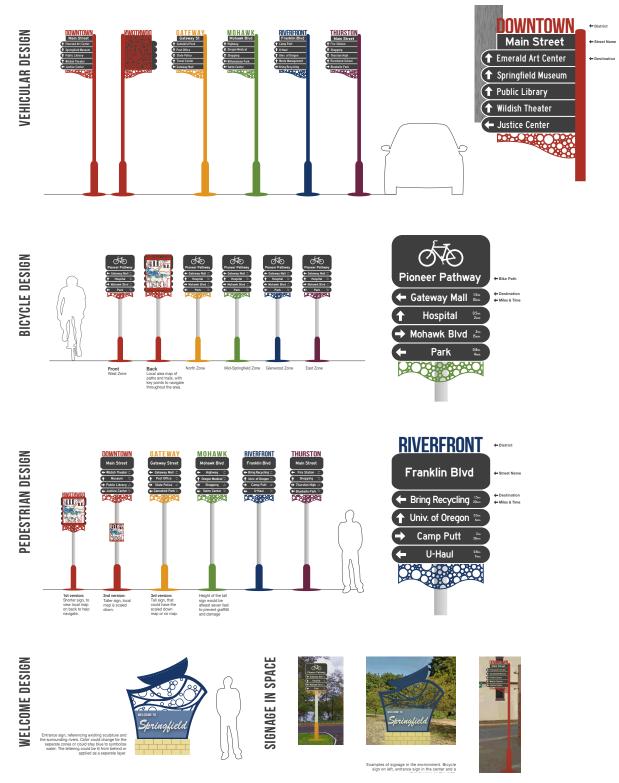


Figure 2: Amanda Brunner wayfinding design proposal



#### **Shannon Paine**

Shannon Paine created a design that focused on the Chinook drift boat symbol of Springfield. With the study of blueprints she focused her design around the profile shape of the drift boat. The design helps make wayfinding in Springfield more cohesive and sophisticated, helping Springfield have a brighter future while still paying homage to the past by using the silhouette of the Chinook drift boat.

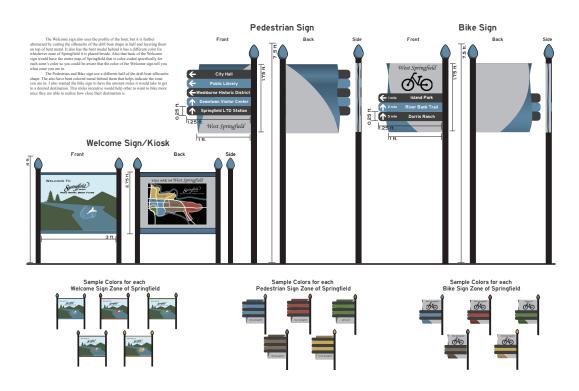


Figure 3: Shannon Paine wayfinding design proposal

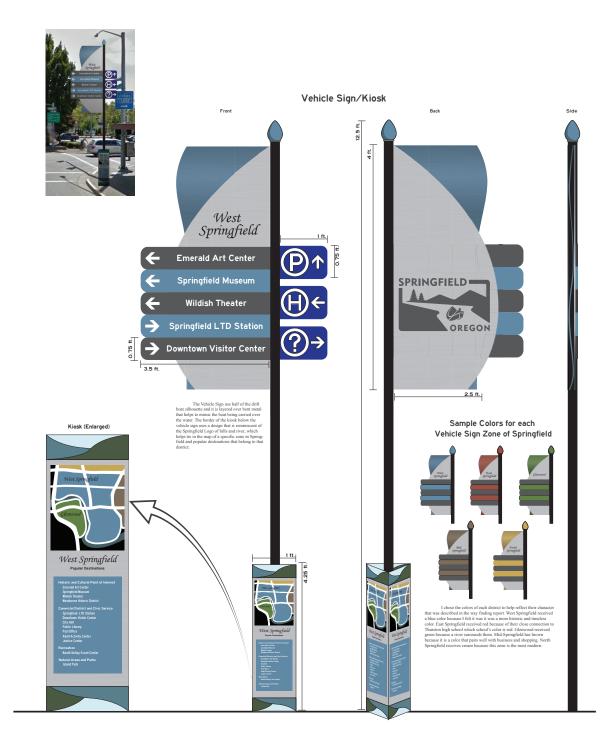


Figure 4: Shannon Paine wayfinding design proposal



### **Taylor Anderson**

Taylor Anderson generated designs incorporating the traditional, hometown feel mixed with a brighter more modern future. He wanted to keep signage simple yet innovative and easy to read. He chose a stainless steel material to look professional, sleek, and clean. Stainless steel is very appealing to the eye and does not readily corrode, rust, or stain with water as ordinary steel does. In Oregon precautionary materials are necessary because of the drastic changes in weather. When stainless steel signs are vandalized, there are solutions for easily removing paint or markers, leaving the sign looking like new, reducing the need to remake signs.

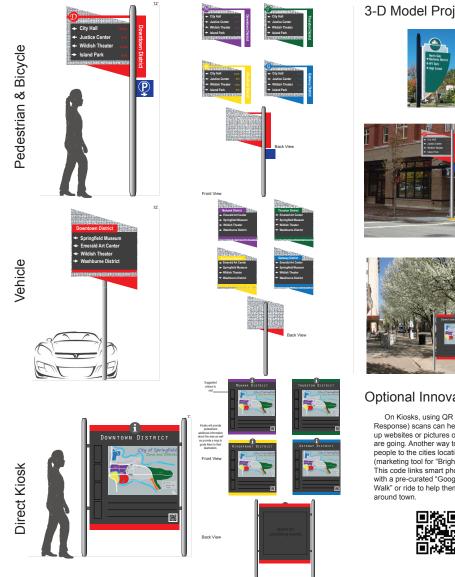


Figure 5: Taylor Anderson wayfinding design proposal

3-D Model Projection







#### **Optional Innovation**

On Kiosks, using QR (Quick Response) scans can help people look up websites or pictures of where they are going. Another way to attract people to the cities locations (marketing tool for "Bright Future"). This code links smart phones users with a pre-curated "Google Maps Walk" or ride to help them natigate



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Signage for each district has a distinct design with a systematic color theme and label style. Pedestrian signs include the distance to each destination, helping people to realize their destination may not be as far as thought, and encouraging people to walk more.

These designs incorporate the traditional, hometown feel mixed with a brighter more modern future.

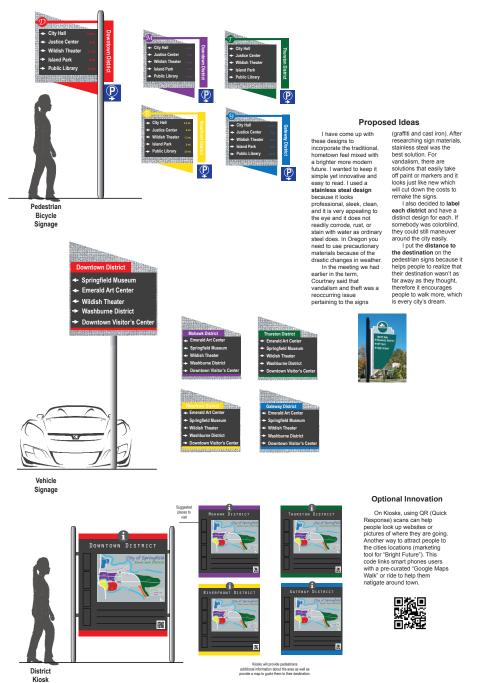


Figure 6: Taylor Anderson wayfinding design proposal



#### **Brittany Dawson**

Brittany Dawson's design for Springfield consists of a clean simple design but with added details reflecting Springfield's roots. The design is inorganically shaped to draw the eye, as well as having a pop of bold color. It incorporates the iconic drift boat image as a detail on the back of the signs in a new and modern way, while still also being represented fully on the signage, giving double meaning to the motto of Proud History Bright Future.



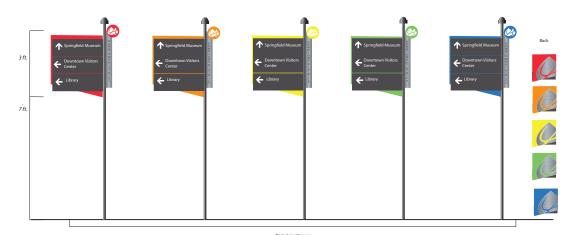


Figure 7: Brittany Dawson wayfinding design proposal



Figure 8: Brittany Dawson wayfinding design proposal



### Nature

This design theme focuses on the beautiful natural surrounding of Springfield and tries to bring those elements into the city. The students who chose this theme wanted to capture the natural beauty of Springfield and use it in the wayfinding system. Springfield is surrounded by rivers and lakes and beautifully low mountains, already immortalized in the city logo. The City's blue and green colors are a repeated element though out these proposals.

### Evan Graff

Evan Graff's design plays heavily on the existing imagery around Springfield. Each sign features the hills and river from the Springfield City logo. The sign should be made of the same silver burnished metal as the existing drift boat sculptures. These features are designed to tie the existing city into the city's new image.

The second design nudges the city of Springfield in a more modern direction, while still maintaining a classic design with smooth curves and clean lines. The poles maintain a distinctive silhouette that is both sleek and timeless, ensuring they stay in style for years to come.



Figure 9: Evan Graff wayfinding design proposal with existing imagery

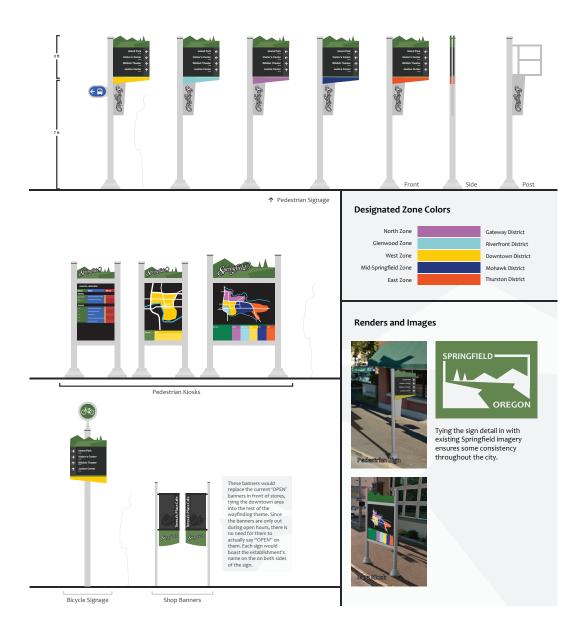


Figure 10: Evan Graff wayfinding design proposal with existing imagery



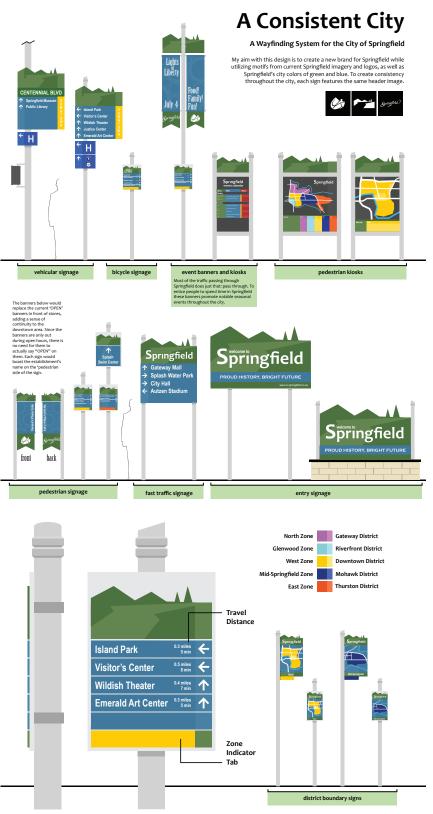


Figure 11: Evan Graff wayfinding design proposal with modern design

### Ryan Sagawa

Ryan Sagawa's two project themes display both a modern bright future and natural fluid movement.



Figure 12 Ryan Sagawa wayfinding design proposal for Fluid Movement





Figure 13: Ryan Sagawa wayfinding design proposal for Fluid Movement

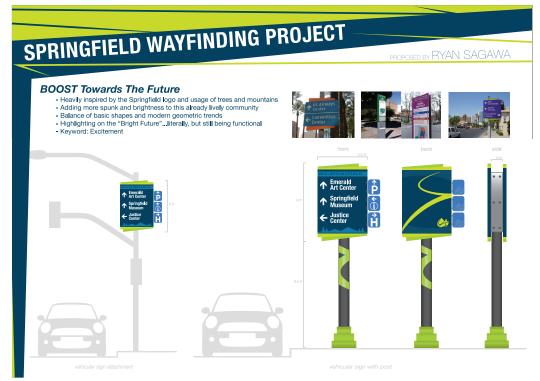


Figure 14: Ryan Sagawa wayfinding design proposal for Bright Future



Figure 15: Ryan Sagawa wayfinding design proposal for Bright Future



#### **Taylor Gemmet**

Taylor Gemmet's wayfinding design for Springfield focused on making clear and concise signs that are also visually interesting. The design calls for sign posts painted with one of five different colors selected to represent each of Springfield's five zones. To maintain sign consistency and unify Springfield signs across the city, the basic shape of all signs will be maintained with the five base colors. Natural elements of Springfield's landscape were incorporated into the design as well. The tops of the signs have a design similar to the Springfield logo with hills and trees, and the base of the signs are cut into a wave shape and done in a brushed metal to go with some of the existing sculptures around Springfield.



Figure 16: Taylor Gemmet wayfinding design proposal

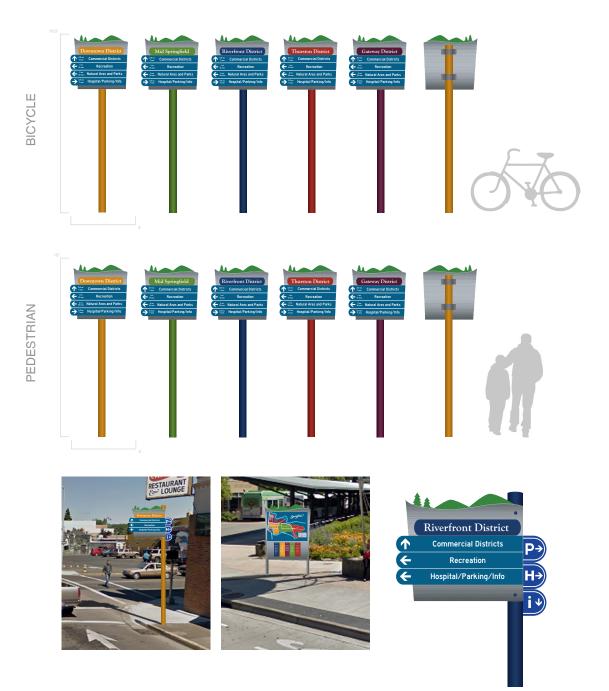


Figure 17: Taylor Gemmet wayfinding design proposal



### Modern

This design theme strives to create a modern urban aesthetic for the city of Springfield. The designs accomplish this by using bold colors and striking shapes. The wayfinding systems focus on the future of Springfield and create a trendy look to be enjoyed for many years to come.

#### **Patience Stepp**

Patience Stepp's proposal offers a clean, simple design revitalization of Springfield's current wayfinding system. Central to the design is one of the city's current design motifs: the landscape surrounding Springfield. This motif is consistent throughout the city, so it is also a repeated image in the wayfinding design, to further support consistency.



Figure 18: Patience Stepp wayfinding design proposal



City Entrance Sign

Information Kiosk

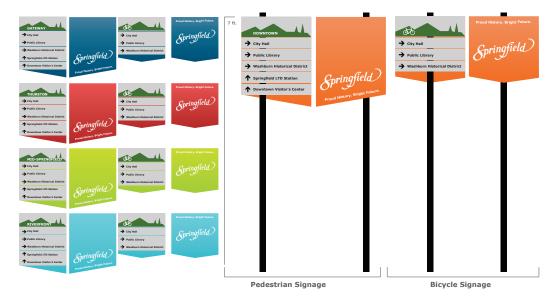


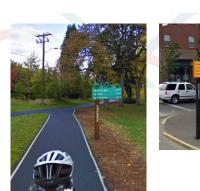
Figure 19: Patience Stepp wayfinding design proposal



#### **Emely Jensen**

In Emely Jensen's wayfinding signage proposal for the City of Springfield, abstraction and modernity are the keys of the concept. Through simple shapes, vibrant colors and clear information, the proposal includes a very direct signage library, the kind that you do not need to look long at to understand – something extremely important when accessing information quickly. Despite this strong feature of simplicity, the signs are not only a utility for the City of Springfield; they represent a way to bring more pride, unity, and art to residents and visitors. All signs contain artistic work, where the mountains, a symbol of the city, are represented organically and abstractly. Springfield is a city looking to the future, so the proposed signage has strong modernist content. The chosen scale is closer to pedestrians to provide a more intimate relationship between signage and the community.

In this wayfinding signage proposal for the city of Springfield, abstraction and modernity are the keys of the concept. Through simple shapes, vibrant colors and clear information, I propose a very direct signage library, the kind that you do not need to look long to understand - something extremely important when you need quick information. Despite this strong feature of simplicity, the signs are not only a utility for the city of Springfield. They represent a way to bring more pride, unity and art to its residents and visitors. Thinking about it, all signs contain an artistic work, where the mountains, a symbol of the city are represented organically and abstractionist. Springfield is a city looking to the future, so the present signage has a strong modernist content. Also, I chose to use a scale closer to the person to give a more intimate feeling in relation to signage and community.



Colors & Districts



ABCDE

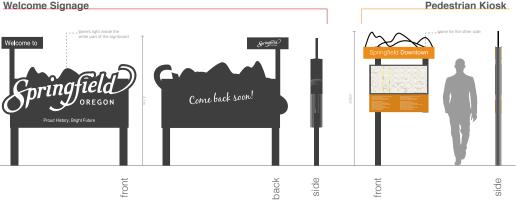
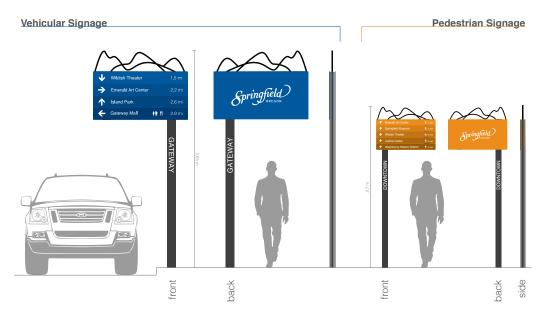


Figure 20: Emely Jensen wayfinding design proposal



Bicycle Scaled Signage

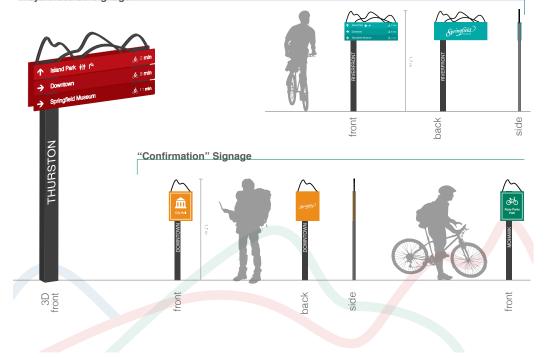


Figure 21: Emely Jensen wayfinding design proposal



# **Unique Identity**

This design theme's goal is to ensure Springfield's ability to stand out from all other cities in Oregon. The students wanted to create a radical new look for Springfield, making this city worth remembering, and in an effort to make Springfield a place people will want to visit. This theme pushes the boundaries of what you would typically see in a wayfinding system and creates a big impression.

#### Xiaoran Wu

Xiaoran Wu's design theme utilizes the The Simpsons television show as an attraction for the City of Springfield signage. Springfield has a proud history, but other towns in Oregon and other states have similar histories. People driving on Interstate 5 may stop for a break in this city, but becoming an attraction would entice them to make Springfield their destination. A Simpsons theme could make the city different from others. Many cities have already used the Simpsons as part of their city culture. As "the real Springfield," the city could develop advertising around the theme and market Springfield as a Simpsons Town.

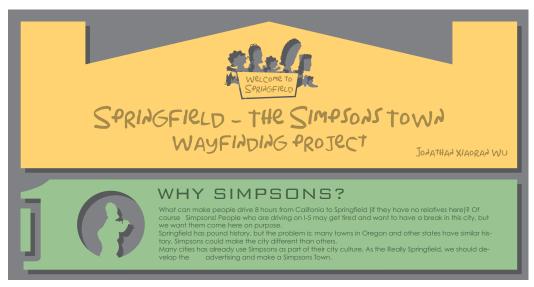


Figure 22: Xiaoran Wu wayfinding design proposal

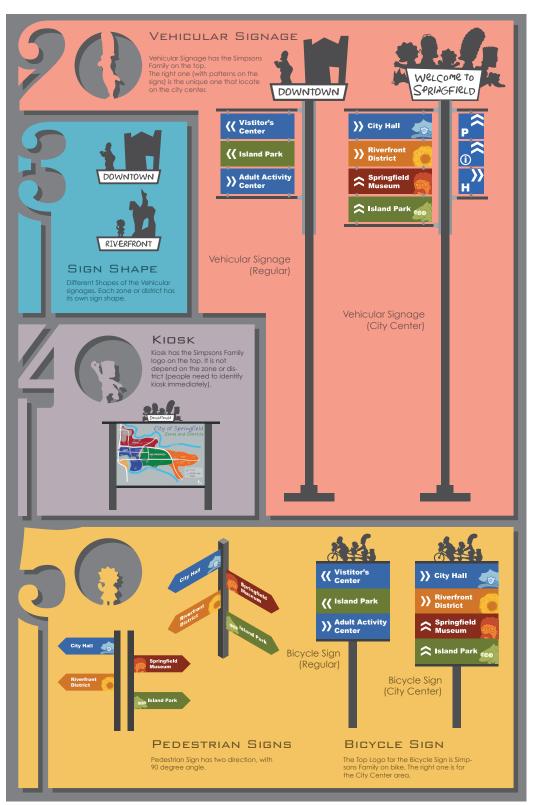
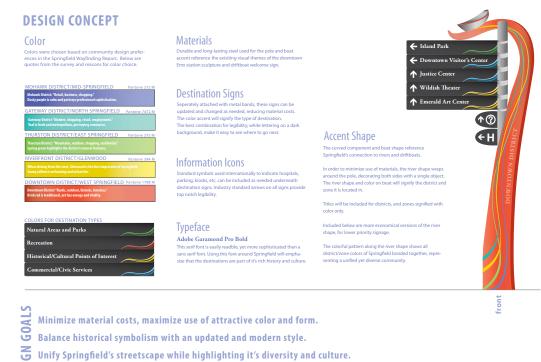


Figure 23: Xiaoran Wu wayfinding design proposal



#### Tatianna Havill

Tatianna Havill's goal was to minimize material costs and maximize use of attractive color and form. The design attempts to balance historical symbolism with an updated and modern style, unifying Springfield's streetscape while highlighting its diversity and culture. The design creates a bold identity for Springfield, guiding residents and visitors in an exciting, effective way.



Unify Springfield's streetscape while highlighting it's diversity and culture.

DESI Create a bold identity for Springfield, so that signs guide residents and visitors in an exciting, effective way.

Figure 24: Tatianna Havill wayfinding design proposal



Figure 25: Tatianna Havill wayfinding design proposal



#### Amanda Bednarz

Wayfinding is more than simply providing directions. It's a chance to create and display an identity. Amanda Bednarz's wayfinding plan aims to reflect Springfield's unique history through a modern design. Priority is placed on creating a unified graphic language while at the same time distinguishing and branding each district. The system is also designed for maximum flexibility so the wayfinding system can grow and change along with the city. Where possible and practical, wayfinding signs also incorporate other street elements such as lamp posts, seating, and shelter.

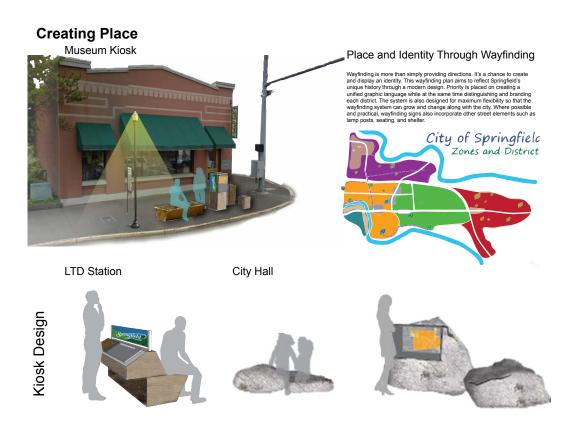
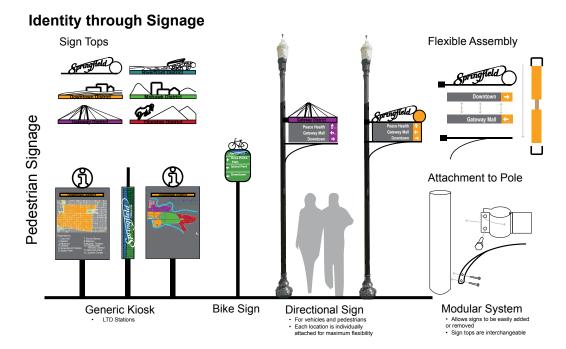


Figure 26: Amanda Bednarz wayfinding design proposal



#### **Utilizing Existing Infrastructure**









Figure 27: Amanda Bednarz wayfinding design proposal



# Simplicity

These designs enhance the readability of a wayfinding system so tourists and residents will have no problem finding what they need. These students worked on creating clean and simple design that get the job done.

### Cole Crossen

Cole Crossen's design emphasizes motifs for each district as well as color and simplicity. Springfield should not look outdated, but it needs to also uphold the tradition of the city. By reinventing Springfield with a newer cleaner look, locals and tourist alike will be able to enjoy and navigate the city more easily. By using graphic icons for pedestrian signage, pedestrians will have an easier time finding their destination. Motifs for each district will make each area distinguishable and fun!

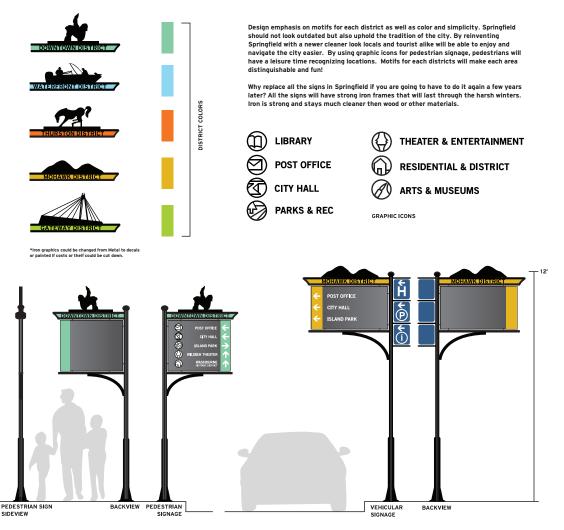


Figure 28: Cole Crossen wayfinding design proposal



Figure 29: Cole Crossen wayfinding design proposal



#### Mckenzie Masten

Drawing on personal experience of feeling lost in new cities, Mckenzie Masten realized she prefers very simplistic signage designs. Her final design proposal illustrates signs that accent the city without becoming more flashy or eye catching than the place being visited. Signs should be there when needed, but the rest of the time blend very nicely into the city.



As a person who has been lost many times in her life, I was able to realize as I was developing this project, that my preference lies with very simplistic designs. I want the sign to accent the city, not be more flashy and eye catching than the place I am actually visiting. I want signs that are there when I need them, but the rest of the time blend very nicely into the city.

That being said, I really like the swirls (or bubbles) and movement of a few of the current signs in the wayfinding report, so I wanted to play off that idea.



Figure 30: Mckenzie Masten wayfinding design proposal

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When we toured Sprinfield, I really liked that some of the stores had these cute, hanging "open" signs and I also wanted to play on that somewhat cutesy and historic downtown feel. I added the lamps as part of this. I also personally like a lot of street lamps, for safety reason, so you can never have to many.

To give the dirstricts a more distinct feel I added district colors, to the signs. I tried for colors that were different that the business type colors, but accented them nicely at the same time.

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For the back of the signs, since they are a single piece, the same directions could just be put on the back side also. I chose to use colors to represent the different destination types, that didnt require to much thinking, like green for parks. I changed the kiosk design to less of a lamp and more of a free standing map. I wanted the design to resemble the curves and asymetrical aspects of the directional signs, but still be unique.





During the last presentation, the subject of materials was brought up. Since it looks like the cheapest way to achieve these signs would be to do a cut out type process out of some type of aluminum, I have modifyed the designs to eliminate a lot of of the pointy edges; also because of the safety concerns. I have tried to make sure that any curves in the design curve inwards and that the text along the sign l connects also.

Figure 31: Mckenzie Masten wayfinding design proposal



#### Yu Tian

Yu Tian's design emphasizes these key words: simple, united, identify, economic, and "green." All the signs are made in a modern shape inspired by the City of Springfield logo to show the city's identity, culture, and customs. Each sign has a base structure, and the signs themselves would be attached to the base. The base structure would be made of cast steel and the signs could be made of cheaper, environmentally-friendly materials that can be set up, maintained, protected, changed and recycled more efficiently.

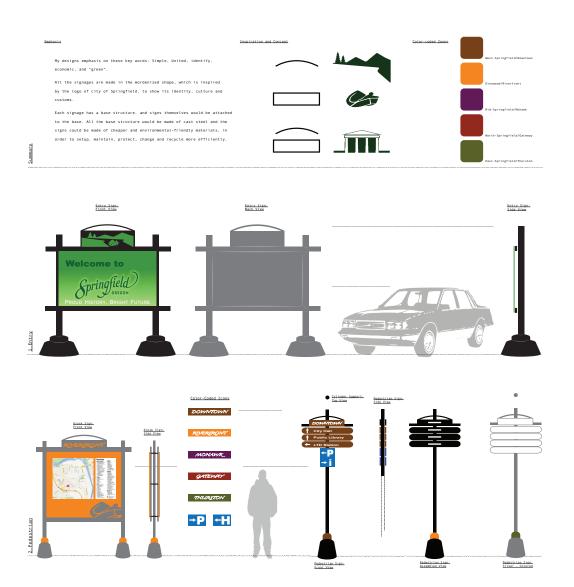


Figure 32: Yu Tian wayfinding design proposal

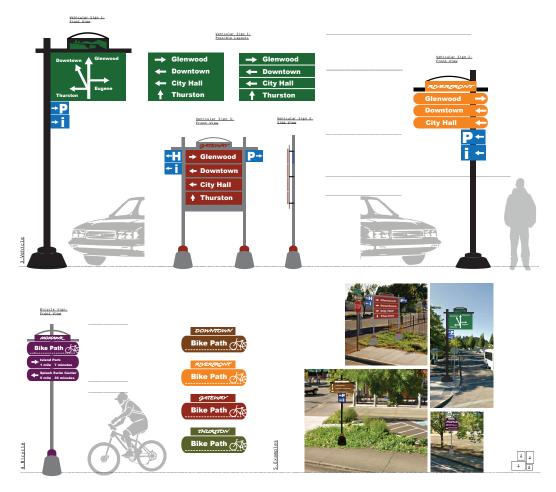
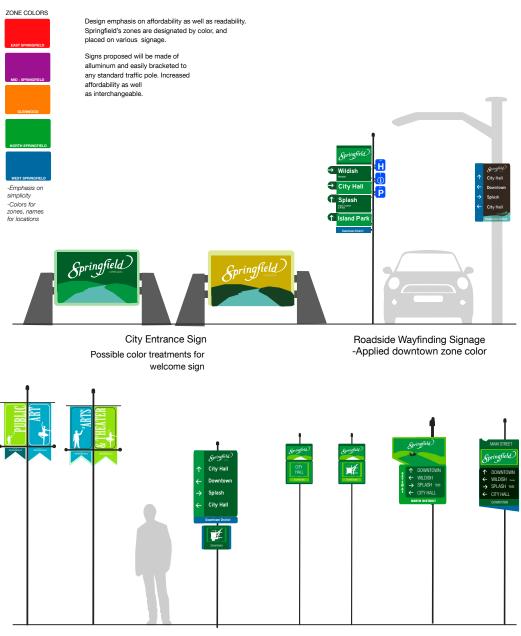


Figure 33: Yu Tian wayfinding design proposal



#### **Corey Delmaar-Mines**

Corey Delmaar-Mines's design emphasizes affordability as well as readability. Springfield's zones are designated by color, and placed on various signs.



Roadside Banners

Pedestrian Signage

Figure 34: Corey Delmaar-Mines wayfinding design proposal

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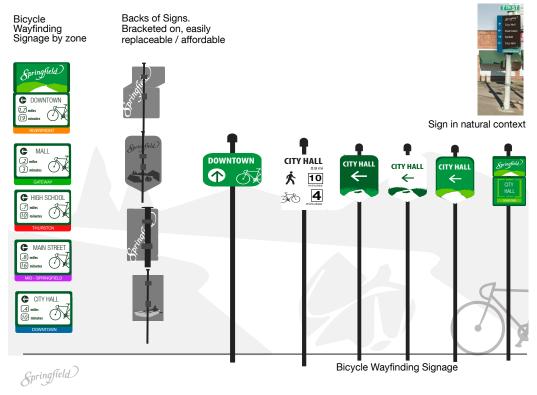


Figure 35: Corey Delmaar-Mines wayfinding design proposal



#### **Cornell William**

When it comes to signage in Springfield, the three key things the city needs most is consistency, simplicity, and readability. While initial design goals attempted to create a new image and logo for the signs, Cornell Williams ultimately chose a simple arched design form. The simplicity is effective for architectural purposes and for readability. A sign that is too complex can take away from the overall purpose of wayfinding. Color coded signs for districts and places of interest will help onlookers recognize their location. The colorful signs throughout Springfield will provide consistency. The font color will contrast with the sign color, adding to legibility for viewers.

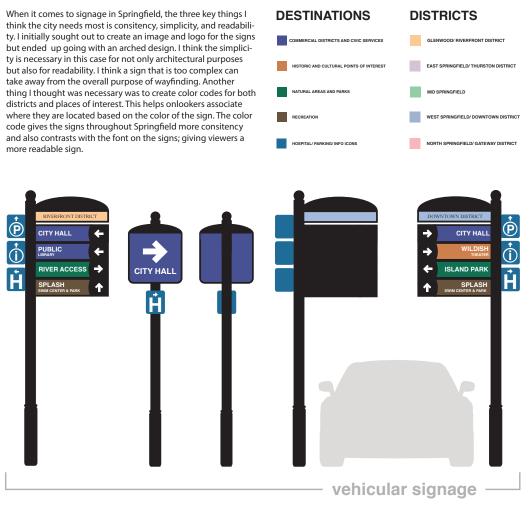


Figure 36: Cornell William wayfinding design proposal



- pedestrian/ bicycle signage -

pedestrian kisoks



The kiosk design could also be used for mapping at bus stops. Maps would be large and color coded for readability. In this case, the district in which the stop bus stop is located would be highlighted by its color, while the surrounding areas would remain a greyish Ione. Again, this will give the viewer a clear, less confusing idea of where they are current-ly located. The muticolored kisoks wouldn't nece-sarily be used for bus stops but more for general areas.

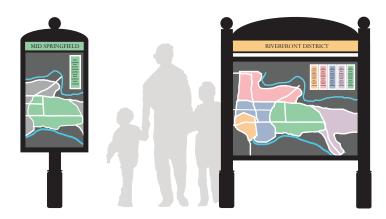


Figure 37: Cornell William wayfinding design proposal



### Sang Eui Hong

The main goal for Sang Eui Hong's design is to be simple and use the existing logos of Springfield.



Figure 38: Sang Eui Hong wayfinding design proposal



Figure 39: Sang Eui Hongv wayfinding design proposal



# Conclusion

In the end the wayfinding designs were organized into five distinct themes: proud history and bright future, nature, modern, unique identity, and simplicity. These themes sprouted from the students' decision about what they believe Springfield should emphasize in its public image. Each of these themes either helps to reflect Springfield's positive image, creates a memorable city, or focuses on an easy-to-read way to navigate around Springfield by car, bicycle, or on foot. Out of these themes the students created several possibilities that Springfield could incorporate for their city's wayfinding system.

### References

Bethany Steiner, Erik Steiner, Jennifer Self, Jason Lugo, Emily Meharg, and William Sercombe. 2012 "Citywide Wayfinding Report: Springfield Oregon".

